## Subject: Re: The IDL way: Find last non-zero value Posted by Chris[6] on Mon, 24 Aug 2009 00:32:18 GMT View Forum Message <> Reply to Message

On Aug 24, 2:07 am, Eric Hudson <ehud...@mit.edu> wrote: > Hi, > > I have a 2D array that looks something like: > x x 0 x x 0 0 x 0 0 0 0 0> x0xxx0xxxx000> x0000000000000> xxxxx00000000> > where x is some non-zero (positive definite) value. You'll notice > that each row ends with a string of zeros. > What I'd like to know is the 'IDL way' of returning a vector of the > location (column) of the last non-zero elements in each row. So in > this case, [7,9,0,4] > > It's straight forward to program with loops, but I figure there must > be a clever way. I thought that maybe reversing it and doing a > cumulative total might be a start, but then I can't convince myself that that is really going to be faster than doing a loop. For a sense of scale, the real array is something like 200 x 160000 > > Thanks, > Eric hmmmm..... sz = size(array)ncol = sz[1]nrow = sz[2]nonzero = where(array ne 0) ind = array indices(array, nonzero) sorted = sort(ind[0, \*])result = fltarr(nrow) - 1

kind of hacky, but heres the idea:

result[ind[1, sorted]] = ind[0, sorted]

find all of the nonzero elements, and then use array\_indices to give their row/column numbers. Then, find sorting of the array\_indices array that puts the column indices in ascending order. Next, make a result array with the correct size, and copy, \_in this sorted order\_, the columns from the array indices array into the representative rows of the result vector. This way, low column indices will get

overwritten by higher column values during the copy.

My test on a small array:

```
IDL> print, array
    1
         2
                    0
                          0
    0
         0
               0
                    0
                          1
    1
               3
                    1
         1
                          0
    0
         0
               0
                    0
                          0
IDL> print, result
   1.00000
               4.00000
                          3.00000
                                     -1.00000
```

Of course, I'm not convinced that this is easier to read or faster than using a loop....

Chris