Subject: Mapping widgets behavior changed?
Posted by Robert Moss, PhD on Wed, 02 Sep 2009 16:39:06 GMT

I could have sworn that in older versions of IDL you could use a call
to WIDGET_CONTROL, widgetId, MAP = 1 to force a widget to the front of
the screen, ensuring that it did not get buried under all the other
junk on the screen. I am running IDL 7.0.8, and this seems to no
longer work. Furthermore, it appears that realizing (or mapping) a
widget does not guarantee it will be displayed on top of the Workbench
at all.

This is very annoying. Anyone out there have a solution?

I'm running Windows Vista, but it looks like it is doing the same
thing on XP.

Thanks,

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