
Subject: Re: Q: Clearing Widget Events

Posted by [Robert Moss](#) on Tue, 13 Aug 1996 07:00:00 GMT

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Saeid Zoonematkermani wrote:

>
> When some kind of error happens, the widget hangs up and I clear it with
> by pressing the close button. Then I use "WIDGET_CONTROL,/DESTROY,
> EVENT.TOP" and a "RETALL" after that. I return to the main and fix the bug
> and rerun the widget. The widget comes up but accepts no events and is
> totally inactive. I have also tried "WIDGET_CONTROL,/CLEAR_EVENTS" and it
> doesn't seem to help. The only solution I have found, is to restart IDL.
> Does any one have any suggestions? Am I missing some thing very basic?
>

If you get an error, try simply using "RETALL" followed by "XMANAGER"
at the idl> prompt. If you are not saving any widget state information
in uvalues using /no_copy, this will often work just fine. If you
are using uvalues with the /no_copy option, the "retall" will cause you
to be unable to re-enter the xmanager successfully. In this case,
I do this: "retall", close the top level widget base using the window
manager (it wont always disappear immediately), then type "xmanager".
This will cause the widget hierarchy to be destroyed, and you can
restart it without restarting idl.

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