Subject: Re: issues with scrollwindow Posted by Giorgio on Tue, 15 Sep 2009 21:53:48 GMT

View Forum Message <> Reply to Message

This could work:

Within your program, you can check if w1 is defined and then if it is not call scrollwindow, if it is defined just wset, w1.

IF N Elements(w1) EQ 0 THEN scrollwindow, x, y, wid = w1 ELSE wset, w1

## Giorgio

On Sep 14, 2:16 am, anand <jana...@gmail.com> wrote:

- > Hi,
- > i am using the program, SCROLLWINDOW, for some time now to create
- > windows that are larger than my screen size. Typically, i use it as:
- scrollwindow, 1024, 1024, wid=w1
- >
- > where, w1 can act as an input as well as output parameter. If w1 is
- > not defined, index of the window created is returned in it. If w1 is
- > defined, then a window with that index is created, if possible.
- > Apparently, when w1 id defined, the window is created only if no
- > window exists with that particular index. Therein lies my problem. If
- > i have a program which contains the above command (with w1 defined
- > before calling scrollwindow), i would be having 10 different windows
- > (with different indices) open on running the program 10 times. Is it
- > possible to avoid this?
- > e.g. if you call the system procedure, WINDOW, with a particular
- > index, say 15 times, you don't end up getting 15 different windows.
- > I took a peep inside scrollwindow, and found that the wid is returned
- in the Get Value keyword of routine WIDGET CONTROL, and thus couldn't
- go much beyond that point. >
- > I am running IDL 6.3 on Win XP, and while calling scrollwindow, i am
- not passing the free or pixmap keywords.
- > Anand.

>

>