
Subject: issues with scrollwindow

Posted by [anand](#) on Mon, 14 Sep 2009 09:16:59 GMT

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Hi,

i am using the program, SCROLLWINDOW, for some time now to create windows that are larger than my screen size. Typically, i use it as:

```
scrollwindow, 1024, 1024, wid=w1
```

where, w1 can act as an input as well as output parameter. If w1 is not defined, index of the window created is returned in it. If w1 is defined, then a window with that index is created, if possible.

Apparently, when w1 id defined, the window is created only if no window exists with that particular index. Therein lies my problem. If i have a program which contains the above command (with w1 defined before calling scrollwindow), i would be having 10 different windows (with different indices) open on running the program 10 times. Is it possible to avoid this?

e.g. if you call the system procedure, WINDOW, with a particular index, say 15 times, you don't end up getting 15 different windows. I took a peep inside scrollwindow, and found that the wid is returned in the Get_Value keyword of routine WIDGET_CONTROL, and thus couldn't go much beyond that point.

I am running IDL 6.3 on Win XP, and while calling scrollwindow, i am not passing the free or pixmap keywords.

Anand.
