
Subject: Re: optimization; which point falls into a polygon
Posted by [hethomas](#) on Wed, 23 Sep 2009 15:08:58 GMT
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I did something similar a while ago for non-geostationary satellite data..... I found the corner coordinates and used these to draw lines around each pixel. I could then find out which points landed within each pixel by using gt or lt expressions for the lines as compared to the points.
