Subject: Re: [Q]Finding Screen Resolution in IDL
Posted by David Foster on Thu, 29 Aug 1996 07:00:00 GMT

Tim Patterson wrote:
>
> So, is there a way to test which resolution screen I'm on and
> set the font point-size accordingly (perhaps something using
> the size of the screen in pixels which I can get via IDL).
>

Check out the documentation for the !D graphics system variable.
The fields X_VSIZE, Y_VSIZE give the size of the visible area of
the display; X_CH_SIZE and Y_CH_SIZE give the normal width and height of
a character in device units. X_PX_CM and Y_PX_CM give the approximate
number of pixels per cm in X and Y direction.

Hope this helps.

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