## Subject: Re: Is there an automated way to estimated FWHM on 2-D image Posted by Jeremy Bailin on Mon, 21 Sep 2009 02:41:53 GMT

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On Sep 20, 9:12 am, wlandsman <wlands...@gmail.com> wrote:
> On Sep 20, 8:10 am, Jeremy Bailin <astroco...@gmail.com> wrote:
>
>> On Sep 19, 9:02 pm, John Shaw <jds...@udel.edu> wrote:
>>> I was wondering if anyone had a routine for estimating the full-width-
>>> at-half-maximum (FWHM) of possible point sources in a 2-D array. Most
>>> of the routines I have found and examined request the FWHM for a
>>> guassian to be convolved to find the sources.
>> Would PKFIT in the IDL astronomy library give you what you need? You
>> can get the Gaussian dispersion out, which is easy to convert into a
>> FWHM.
>
 I would just use any Gaussian-2d fitting routine, such as
  gauss2dfit.pro in the ITTVIS library, or (preferably) the Gaussian
 option of the mp2dfitfun.pro function in Craig Markwardt's fitting
> library (http://www.physics.wisc.edu/~craigm/idl/fitting.html).
>
> One thing to be careful of is the choice of the fitting region
> size. We don't observe Gaussians in real life, and for example,
> star images have very extended wings. If your fitting region
> includes the far wings, then your derived FWHM will be strongly biased
> (especially since there are many more pixels in the wings).
> general rule is that the fitting region should be the size of the
             Since the FWHM is what you are trying to determine, you
> FWHM.
> might have to iterate. (So if using a 5x5 box gives you a FWHM =
  1.8, then you might want to recompute it using a 3x3 box.
>
  The pkfit.pro procedure does have some advantages: (1) it fits a
> Gaussian convolved with the pixel size rather than just a Gaussian,
> and (2) it gives lower weight to pixels far from the centroid, and (3)
> it iterates to choose the best (circular) fitting radius, among 3, 5,
> and 7 pixels. But it is very old and ugly code (circa 1988), and
> does a lot of extraneous calculations since it is part of a larger
> fitting package.
>
> Finally, note that if you are only using the FWHM as input to a source
> detection algorithm, then it does not need to be very accurate.
> Wayne
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Of course, another issue is what if your PSF doesn't even remotely look Gaussian, even within the FWHM. The nice thing about the FWHM is that it's pretty well-defined for any declining profile... so you

could do something like this (UNTESTED):

; we want to find FWHM of image within a box of size "width" around "x0", "y0":
pixelvalues = image[x0-0.5\*width:x0+0.5\*width,
y0-0.5\*width,y0+0.5\*width]
nbox = n\_elements(pixelvalues)
pixelcoords = array\_indices(pixelvalues, lindgen(nbox)) + rebin
([x0,y0],2,nbox)-0.5\*width
pixelradii2 = total(pixelcoords^2, 1)

; get a smoothed version of pixelvalues to get the average profile.
use a boxcar
; of width 5 as a wild guess. this part of the code could be a lot

smarter.
sortedradii = sort(pixelradii2)

sortedradii = sort(pixelradii2) smoothed\_pixelvalues = smooth(pixelvalues[sortedradii], 5)

; find the half-max point maxvalue = max(pixelvalues) halfmaxpoint = sqrt(interpol(pixelradii2, smoothed\_pixelvalues, 0.5\*maxvalue))

fwhm = 2. \* halfmaxpoint

-Jeremy.