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Subject: Re: i don't see how to summarize it into an object name... :)

Posted by [Andi Walther](#) on Thu, 17 Sep 2009 19:05:46 GMT

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On Sep 17, 6:29 pm, pp <pp.pente...@gmail.com> wrote:

> On Sep 17, 12:56 pm, "Thibault ." <garthalg...@yahoo.fr> wrote:

>

>

>

>> Hi,

>

>> In a routine, I have created arrays named arr\_1, arr\_2 and arr\_3.

>> I saved them in a file in myfile.sav.

>

>> Then when I restore the file, I want to plot my different arrays.

>

>> Since i am lazy I would like to make a for loop to do the plots

>> (actually thats because i have more than 3 arrays...) but how can I

>> call at each iteration the arrays?

>

>> To illustrate what i'd like to do is:

>

>> for i=1,3 then begin

>

>> plot,arr\_i

>

>> endfor

>

>> Of course it does not work but its to show the idea...

>

>> Is there a simple way to handle this?

>> thanks

>

> There are two simple ways: pointers and structures.

>

> With pointers, you make a pointer array. Then when you create each of

> your arrays, you make a copy of it to store in the target of one

> element of that pointer array. Something like:

>

> parr=ptrarr(3)

> for i=0,2 do begin

> \*do stuff to make i-th array, into an array called arr\*

> parr[i]=arr

> endfor

>

> Then when you restore it, you can plot all of them with:

>

> for i=0,2 do plot,\*parr[i]

>  
> With pointers each array is found by an index into the pointer array.  
> If the number is small and they represent different things, it might  
> be more convenient to use a structure, so that they also get  
> associated with names. For instance, say you have 3 arrays called  
> temperature, pressure, and density:  
>  
> sarr={temperature:temperature,pressure:pressure,density:density}  
>  
> Then they could be plotted with  
>  
> names=tag\_names(sarr)  
> for i=0,n\_elements(names)-1 do plot,sarr.(i),title=names[i]  
>  
> Which would save you from keeping track of which index is which  
> variable. And you could also access things by their names directly, as  
> in plot,sarr.temperatures. But if you have a large number of arrays of  
> similar content (say, temperature values resulting from different  
> sources), a pointer array is more likely to be nicer.  
>  
> For more complicated structures it may be easier to use the function  
> create\_struct.  
>  
> Either way, this was assuming that you can go back to the program that  
> made the save file, and make the pointer array or the structure to put  
> into the save file. If that is not the case, the nicest way probably  
> is to use Craig Markwardt's cmrestore, which can give you the contents  
> of a save file in a pointer array or in a structure:  
>  
> <http://cow.physics.wisc.edu/~craigm/idl/cmsave.html>

for i=1,3 then begin

    dummy = execute(plot,arr\_'+string(i,format='i1)')

endfor

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