View Forum Message <> Reply to Message On 30 Sep., 11:39, Allard de Wit <allard.de...@wur.nl> wrote: > woods1 wrote: >> Hi. >> i have a problem. >> i try this: img = envi get data(fid=De fid, dims=dims,pos=pos), but i > > Hi, > > Using ENVI_Get_Data() on such large images is really a bad idea. > Trying to read the whole image will take more then 2Gb of memory (in > case of 8bit data) and you will have trouble to fit it in memory on > any 32 bit operating system. > > What you should do instead is use ENVI's tiling mechanism to read your > image in chunks and loop over the number of tiles. Then resample each > tile to be able to display it (or do whatever processing you want) and > stitch the results together. So in pseudo code it should look like > this: > > tile_ID = ENVI_Init_Tile(File_ID, NUM_TILES=num_tiles, > INTERLEAVE=1,) > FOR i=0L, num tiles-1 DO BEGIN data = ENVI_Get_Tile(tile_ID) > ocessing data goes here> > ENDFOR ENVI_Tile_Done, tile_ID > Setting INTERLEAVE=1 ensures that you read your file line by line. It > may be more efficient to use INTERLEAVE=0 but then you need to write > some logic that handles the size of the tile that ENVI_Get_Tile > returns, which depends on you memory settings. > Hope this helps. > > Allard My question is, what are the processing data here, when i will display an image?

Posted by woods1 on Wed, 30 Sep 2009 14:14:49 GMT

thank you

Subject: Re: envi get data