
Subject: Re: BMP on widget_buttons

Posted by [David Fanning](#) on Sat, 17 Oct 2009 16:36:02 GMT

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nata writes:

> I don't know why this errors happen. When I try to open original BMP
> files that has the same definition, the button can be created so I'm
> very confused.

Are you setting the BITMAP keyword in your button
creation routine?

Cheers,

David

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David Fanning, Ph.D.

Coyote's Guide to IDL Programming (www.dfanning.com)

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
