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Subject: Re: BMP on widget\_buttons

Posted by [David Fanning](#) on Mon, 19 Oct 2009 15:16:38 GMT

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David Fanning writes:

> nata writes:

>

>> Normally, I use paths like: button\_file = './resources/

>> mybuttonfile.bmp'

>> And always works fine.

>

> Well, on your machine and machines like it, I guess. :-)

I was trying to gently prod you toward the general solution, rather than the partial solution you have here. They say the teacher appears when the student is ready. I don't know what happens when the teacher appears \*before\* the student is ready. He probably loses his IEPA card. :-(

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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