Subject: Re: Rrun itools at breakpoint Posted by Michael Galloy on Wed, 21 Oct 2009 16:58:15 GMT

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## Michael Galloy wrote:

- > Bernhard Reinhardt <wirdseltengelesen@freisingnet.de> wrote:
- >> Hi,
- >>
- >> I'd like to inspect an array at a breakpoint. I've read somewhere that
- >>
- >> Itools are suited nicely for this since one can zoom in and it gives
- >> you
- >> the pixel-index where your mouse is pointing at.
- >>
- >> So when at the breakpoint I type "iplots" whereupon the iplot-window
- >> opens but then the window is kind of soft-frozen. One can choose from
- >> the Menu (very slow), for example the data-manager, but nothing
- >> happens.
- >> When I hit the stop-button in the debugging view Itools become usable
- >> again but then of course the array I'd like to inspect is gone.
- >>
- >> IDL> print, !version
- >> { x86 linux unix linux 7.1 Apr 21 2009 32 64}
- >>
- >> Am I doing things I'm not supposed to do, or is this just another
- >> itools
- >> bug?
- >>
- >> Regards,
- >>
- >> Bernhard
- >
- > The events for a GUI aren't handled when stopped at a breakpoint. The
- > trick to get around this is to use the IDL\_Bridge. Not in front of my
- > computer now, so I can't give details.

## This is the workaround I meant:

IDL> mg\_test\_debug

- % Compiled module: MG\_TEST\_DEBUG.
- % Compiled module: DIST.
- % Stop encountered: MG\_TEST\_DEBUG 6

/Users/mgalloy/Desktop/mg\_test\_debug.pro

IDL> idl = obj\_new('IDL\_IDLBridge')
% Loaded DLM: IDL IDLBRIDGE.

IDL> idl->setvar, 'd', d

IDL> idl->execute, 'iimage, d'

Mike

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