
Subject: Re: Randomu() behavior - BAD!
Posted by [Jean H.](#) on Fri, 13 Nov 2009 20:11:30 GMT
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David Fanning wrote:

> Conor writes:

>

>> So I did a simple test and have a better idea of how the seed
>> initialization works with randomu().

>

> Most interesting. What version of IDL are you using, Conor?

>

> Cheers,

>

> David

Same behavior here:

{ x86_64 Win32 Windows Microsoft Windows 7.0.8 Feb 9 2009 64 64 }

Jean
