
Subject: Re: Randomu() behavior - BAD!
Posted by [Jean H.](#) on Fri, 13 Nov 2009 20:11:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

David Fanning wrote:

> Conor writes:
>
>> So I did a simple test and have a better idea of how the seed
>> initialization works with randomu().
>
> Most interesting. What version of IDL are you using, Conor?
>
> Cheers,
>
> David

Same behavior here:

{ x86_64 Win32 Windows Microsoft Windows 7.0.8 Feb 9 2009 64 64}

Jean
