
Subject: Re: Randomu() behavior - BAD!

Posted by [David Fanning](#) on Fri, 13 Nov 2009 19:26:23 GMT

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Conor writes:

- > So I did a simple test and have a better idea of how the seed
- > initialization works with randomu().

Most interesting. What version of IDL are you using, Conor?

Cheers,

David

--
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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
