
Subject: Re: non-superuser installed truetype fonts in unix
Posted by [Jeremy Bailin](#) on Fri, 27 Nov 2009 14:34:13 GMT
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On Nov 27, 8:50 am, David Fanning <n...@dfanning.com> wrote:

> Jeremy Bailin writes:
>> Is it possible for a non-superuser to install new True Type fonts in
>> IDL under Linux? I.e. I don't have write access to \$IDL_DIR/resources/
>> fonts/tt so I can't edit the ttfonds.map file there. Is there a
>> ~/.idl.... equivalent that is also read? Or can it be done via a
>> preference that I've overlooked?
>
> I don't know too much about fonts in LINUX, but as
> far as I know, you NEVER have to edit the ttfonds.map
> file in IDL to use True-Type fonts in IDL. If the fonts
> are on your machine and can be found in the normal way
> (on Windows machines this means installed in the
> /Windows/Fonts directory, and I presume on LINUX it is
> the same), then you can use them simply by naming them
> with the DEVICE command.
>
> The fonts found in the ttfonds.map file are fonts that
> are distributed with IDL, and so are guaranteed to be
> available to you in every IDL distribution. But it doesn't
> limit which fonts you can actually use.
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Yeah, you'd have thought so. But here's what the help says (7.0.4):

To add a your own font to the list of fonts known to IDL, use a text editor to edit the ttfond.map file, adding the FontName, FileName, DirectGraphicsScale, and ObjectGraphicsScale fields for your font. You will need to restart IDL for the changes to the ttfond.map file to take effect. On Windows systems, you can use fonts that are not mentioned in the ttfond.map file, as long as they are installed in the Fonts control panel, as described below.

..and later:

The TrueType font files included with IDL are located in the resource/fonts/tt subdirectory of the IDL directory. When attempting to resolve a font name (specified via the FONT keyword to the DEVICE procedure), IDL will look in the ttfont.map file first. If it fails to find the specified font file in the ttfont.map file, it will search for the font file in the following locations:

UNIX

No further search will be performed. If the specified font is not included in the ttfont.map file, IDL will substitute Helvetica.

...and when I try it, the font is not recognized unless I put it into ttfont.map (on a system where I have access to it... which is not the system I'm trying to produce this plot on).

-Jeremy.
