View Forum Message <> Reply to Message On 5 Nov., 12:35, greg <greg.a...@googlemail.com> wrote: >> I still think that the problem as stated >> is ill-posed. > I agree. If you take away the convex condition (as the OP seems to > ask), then whatever the set of points you can keep reducing the > surrounding area until you get to zero. You'll get some kind of > spidery thing, but it's probably not what he had in mind. > > Greg Dear Bing, like many times the routines from David Fanning will help. So the following approach solved my own "concavity problem". Here it is hope it helps: function get mult inds from mask, mask, verbose=verbose :lines must be 255b, background must be 0b) ; denies dfanning's find\_boundary mask= bytscl(mask) sz = size(mask,/dimensions) I = label\_region(mask) h = histogram(I)n = n elements(h) rois=replicate(ptr new(),n-1) if keyword set(verbose) then window,/free,xsize=sz[0],ysize=sz[1] for i=1,n-1 do begin r=find\_boundary(where(l eq i),xsize=sz[0],ysize=sz[1])  $rois[i-1] = ptr_new(lonarr(2,n_elements(r)/2)+1)$ \*(rois[i-1]) = [[r],[r[\*,0]]]if keyword\_set(verbose) then plots, r[0,\*],r[1,\*],color=255/i endfor return, rois end Regards CR p.s.: My personal favourite is Davids selectimage - it's superb and I'm hoping that he will extend this routine to open ENVI files (also spectra)....

Posted by rogass on Tue, 01 Dec 2009 07:56:59 GMT

Subject: Re: plot