Subject: Re: Catalyst Object Widget Hierarchy Posted by David Fanning on Thu, 17 Dec 2009 02:24:10 GMT

View Forum Message <> Reply to Message

Jean-Paul Davis writes:

- > I know you've been asked before, but do you think there's even a
- > remote chance that someone (you, Burridge, or even someone else) might
- > ever write a book on how to use Catalyst?

I've been giving this a little more thought while I made myself an omelet and cleaned up the kitchen.

Marital bliss, or at least what passes for it at my age, is a powerful inducement, but I don't think it is the main reason I haven't written another IDL book. In 2000, when I finished the 2nd Edition of my book, I was still a True Believer in IDL.

I'm not so much anymore, and I become less so with each new version of IDL that includes new things that I seldom, if ever, use. I happen to be a person who LIKES the direct graphics functionality of IDL. It's simple, it works, ordinary people can learn to write programs, etc. But it is obvious that ITTVIS is not in the least bit interested in maintaining this functionality.

So, what really holds me back, is not understanding who will be around to read (or, more importantly, to buy) a new book. Writing is no fun. It's consuming, you forget to bathe, you smell all the time. Your pajamas wear out. Friends don't want to be around you, even when things are going well. And writing without having a passion for your subject matter is the worst kind of torture.

I find it hard to do that when, in the end, direct graphics are still going to suck without decent fonts, when you are embarrassed to tell even your friends what you have to go through to get a filled contour plot or even a histogram, and people who understand map projections look at you like you were nuts.

It's overcoming that increasingly high starting hurtle that is really holding me back. :-(

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")