
Subject: Re: AVALANCHE.PRO games in IDL FTW
Posted by [David Fanning](#) on Tue, 15 Dec 2009 13:46:56 GMT
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Reimar Bauer writes:

> you should kill that chapter where you explain "goto"

You know, it's kinda like when you are trying to get your teenagers to pick up a book now and then. You can't be too fussy about what gets them excited. It's the passion that pushes them along.

I predict we will see more programs by this young man with fewer GoTos, and maybe even some instructions, soon. :-)

Cheers,

David

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Sepore ma de ni thui. ("Perhaps thou speakest truth.")
