
Subject: Re: Place cursor programatically in draw widget?
Posted by j.coenia@gmail.com on Mon, 21 Dec 2009 18:54:10 GMT
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Yeah, TVCRS won't work for object graphics windows. One hack is to use a 1x1 WIDGET_BASE containing 1x1 WIDGET_DRAW, realized on top of the object graphics window offset to where you want the cursor to be, then TVCRS the cursor onto that tiny window before destroying it (and possibly re-setting focus). It works well, actually. JC
