Subject: Re: Place cursor programatically in draw widget?
Posted by j.coenia@gmail.com on Mon, 21 Dec 2009 18:54:10 GMT

Yeah, TVCRS won't work for object graphics windows. One hack is to
use a 1x1 WIDGET_BASE containing 1x1 WIDGET_DRAW, realized on top of
the object graphics window offset to where you want the cursor to be,
then TVCRS the cursor onto that tiny window before destroying it (and
possibly re-setting focus). It works well, actually. JC