
Subject: Re: Arithmetic Errors Windows 64-bit Object Graphics
Posted by [David Fanning](#) on Fri, 11 Dec 2009 19:02:51 GMT
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Karl writes:

- > The floating point errors are likely coming from your Windows display
- > driver, probably the OpenGL modules. It would be worth checking with
- > the card vendor for an update.

Well, these drivers can't be more than a week old, but
I'll check. ;-)

Cheers,

David

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Sepore ma de ni thui. ("Perhaps thou speakest truth.")
