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Subject: Re: how to read/display an image like it's done in ENVI?

Posted by [Hassan](#) on Tue, 29 Dec 2009 13:26:52 GMT

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On Dec 29, 1:15 pm, Hassan <hkhav...@gmail.com> wrote:

> On Dec 29, 12:31 pm, David Fanning <n...@dfanning.com> wrote:

>

>

>

>> Hassan writes:

>>> No, I took that into account as well for example if the pixel value of

>>> the position [300,160,0]/[column,row,band] the equivalent pixel in the

>>> flipped image in IDL should be [299,160,0] but the pixel value doesn't

>>> match.

>

>> Shouldn't that be [299, 159, 0]?

>

>> Cheers,

>

>> David

>

>> --

>> David Fanning, Ph.D.

>> Fanning Software Consulting, Inc.

>> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

>> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

>

> yeah, It is [299,159,0] but the problem still exists. I used the

> following commands to import the data from ENVI:

> ENVI> ENVI\_OPEN\_FILE, image, /NO\_REALIZE , R\_FID=FID

> ENVI> ;If it is a valid file, read the header

> ENVI> ;if (fid[0] eq -1) then return, -1

> ENVI> envi\_file\_query, fid, ns=dimX, nl=dimY, nb=nbBands,

> DATA\_TYPE=dataType,\$

> ENVI> OFFSET = HeaderOffset, LOOKUP= lookup, class\_names =

> classNames,\$

> ENVI> num\_classes = numClasses

> ENVI> map\_Info = ENVI\_GET\_MAP\_INFO(FID=FID)

> ENVI> ;Pack the header info in a structure (optional)

> ENVI> headerInfo = {ns:dimX, nl:dimY, lookup:lookup,

> map\_info:map\_Info}

> ENVI> data = read\_binary(ref2,data\_Start = HeaderOffset,\$

> ENVI> data\_Type=dataType, data\_Dims=[dimX,dimY,nbBANDS],ENDIAN

> = "native")

> ENVI> image=data

>

> do you think has something unusual happened?

I used the Export to IDL function in ENVI and it works fine so there should be something wrong in the way I imported the data.

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