Subject: Re: IDL 8.0 compile_opt changes Posted by monkman on Tue, 05 Jan 2010 21:51:39 GMT

View Forum Message <> Reply to Message

At LASP we have an IDL code base of at least several 100K lines of code. Much of this code is used in operational satellite environments, much was written by people whose main focus isn't programming, and some is very old. We don't have the resources to look through all of it, fix what needs to be fixed, test and re-release it all. Backwards incompatible changes would prevent us from upgrading to IDL 8.0.

Changing the default integer size from 2 bytes to 4 bytes would break a lot of our code which deals with a binary nterface: writing Sybase bcp files, reading CCSDS packets from a socket, certain bit manipulation code, call_external etc.

Adding a compile_opt idl1 at the top of every .pro file wouldn't compile under any IDL version less than than IDL 8.0, and we run the same code with several versions of IDL. So this isn't a solution.

Has ITTVIS looked into this possible solution?

What about a new IDL 8.0 command-line option (or a new built-in system variable) to specify backwards compatibility? Say if this option were set (or the system variable has a certain value set by the users IDL startup file), then the compiler would behave in a backwards compatible way: parentheses OK for arrays, default ints are 2-bytes. A given .pro file could then override this by specifying compile_opt strictarr, and be able to compile new language features.

If on the other hand, the backwards compatibility option were *not* set, then the IDL 8.0 compiler would assume compile_opt idl2 as desired. (But I still don't understand why changing the default to defint32 is necessary, when the planned language changes only require a change to strictarr)

If this solution works, the only necessary changes would be to modify an IDL startup file, or shell scripts which start IDL. These would provide the new command-line option or system variable setting to specify backwards compatibility. This would be much more feasible than changing every file in the entire code base. And new users of IDL wouldn't have to set the option, and thus would have the new language features

by default.

-Steve Monk LASP