Subject: Re: idlwave segfault

Posted by Bruce Bowler on Wed, 13 Jan 2010 21:23:59 GMT

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On Wed, 13 Jan 2010 20:32:28 +0000, Bruce Bowler wrote:

- > On Wed, 13 Jan 2010 09:11:18 -0700, savoie wrote:
- >> Bruce Bowler <bbowler@bigelow.org> writes:
- >>
- >>> On Wed, 13 Jan 2010 07:53:23 -0700, savoie wrote:
- >>>> I'm just taking wild stabs in the dark, but are you starting emacs
- >>>> from the command line? The same one that your running IDL
- >>>> successfully from?
- >>> Wild stabs are fine at this point, it's what I'm doing too... Yes,
- >>> same command line, same environment
- >>
- >> Can you compare your environmental variables before starting emacs with
- >> those in a shell started in emacs (M-x shell)? What are the
- >> differences?
- >>
- >> Matt
- in the shell TERM=xterm while in emacs M-x shell it's dumb.
- >

>

- In shell LS_COLORS has a litany of things, in emacs it's empty
- > in emacs, EMACS=t and INSIDE EMACS=22.3.1, comint also in emacs, TERMCAP=
- and COLUMNS=80. Neither are define in the shell.
- In emacs, path as the last element duplicated (/opt/real/RealPlayer)
- and in shell, shlvl=2 and in emacs it's 3.
- In otherwords, not much is different.

Matt.

Following up on your emailed suggestion (here so everyone knows and maybe JD will have an idea)...

If I start emacs, M-x shell and run IDL from that shell, things *DO NOT* crash.

Hopefully that's a big clue to someone far smarter than I am.

Bruce

++	+
Bruce Bowler	I never met a chocolate I didn't like - Deanna
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++	+