
Subject: Re: idlwave segfault

Posted by [Bruce Bowler](#) on Tue, 12 Jan 2010 20:42:39 GMT

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On Tue, 12 Jan 2010 11:55:48 -0800, pp wrote:

> On Jan 12, 5:34 pm, JD Smith <jdtsmith.nos...@yahoo.com> wrote:
>> There are various reasons why this test isn't conclusive. One of the
>> main problems has to do with the environment present in the Emacs
>> session vs. your shell. I've seen segfaults in IDL based on
>> incorrectly set DISPLAY parameters, and other things. Launch emacs
>> from the shell with emacs -q to skip your .emacs init file, and see if
>> that changes anything.

>

> In that case, I would check the most common cause I have seen for
> segfaults when starting recent versions of IDL. It is the use of the
> OpenGL drivers supplied with it, in the files gl_* in the idl71/bin/
> bin.linux.x86 and idl71/bin/bin.linux.x86_64 directories. Moving those
> files somewhere they will not be found by IDL fixes that issue.

mv'ed them to a completely mangled filename. No change.

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+-----+-----+
Bruce Bowler | I don't have to look up my family tree, because I
1.207.633.9600 | know that I'm the sap - Fred Allen
bbowler@bigelow.org |
+-----+-----+
