Subject: Re: idlwave segfault Posted by Bruce Bowler on Tue, 12 Jan 2010 20:31:56 GMT View Forum Message <> Reply to Message

On Tue, 12 Jan 2010 11:34:53 -0800, JD Smith wrote:

- > There are various reasons why this test isn't conclusive. One of the
- > main problems has to do with the environment present in the Emacs
- > session vs. your shell. I've seen segfaults in IDL based on incorrectly
- > set DISPLAY parameters, and other things. Launch emacs from the shell
- > with emacs -q to skip your .emacs init file, and see if that changes
- > anything.

emacs -q still segfaults when I try and do anything in the IDL buffer in emacs.

echo \$DISPLAY results in :0.0 which is, as far as I know (I'm far from a wizard) correct

IDL, by itself, does what I ask of it, graphics-wise, X-wise, etc

| ++  | +            |
|---|--------------|
| Bruce Bowler<br>1.207.633.9600<br>bbowler@bigelow | •            |
| ++  | <del>-</del> |