Subject: Re: XINTERANIMATE -> MPEG?
Posted by Christian Soeller on Thu, 29 Aug 1996 07:00:00 GMT
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Pierre Maxted <pflm@star.maps.susx.ac.uk> writes:

- > We have a nice animation running using XINTERANIMATE (IDI V4.0 on a SPARC)
- > of a binary star and we want to show it to the public at a forthcoming open
- > day. We only have a PC available at the open day so:
- > Does anyone have a routine for writing MPEG files from IDL?

I don't know of an mpeg writing routine but here is another suggestion. Write out the individual images as a sequence of images in a well known graphics format, e.g. tiff (using tiff\_write). There are some applications around (I definitely know that moviemaker on SGI machines is able to do this but will only output SGI Movie and Quicktime formats) that allow you to create a movie from such a sequence of images.

Hope something like that is an alternative for you,

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