
Subject: Re: 16 bit greyscale / grayscale videos
Posted by [2d](#) on Thu, 21 Jan 2010 08:25:52 GMT
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Yes, PNG and TIFF both support 16-bit greyscale storage. However, as I understand with TIFF you can create a single file containing multiple images, which is more convenient, for passing to animation software, whilst PNG only stores one image per file, so that's less convenient. Is there any way to store multiple PNG images in a single PNG file?

Question then remains is what animation software and movie media will retain the 16-bit greyscale fidelity? Most of these do RGB of 8 bit for each colour, so that won't retain the full 16-bit greyscale fidelity.

Thank you, Neil
