On Jan 18, 12:41 pm, David Fanning <n...@dfanning.com> wrote:
> Bennett writes:
>> I am currently simply following your example and selecting the middle
>> left, top, right and bottom as my limits. I should probably be doing
>> a different calculation to retrieve these points since I don't have
>> the nicely oriented data. Poor map projection knowledge = rough road.
>
> It has been a rough road for me, too. About two years
> of it. And every time I am *sure* I know what I am doing,
> it is proven otherwise. My map projection articles
> reflect this start and stop progress. (The only way
> I know to make certain progress is to write an
> article about what I *think* I know!) But, you might
> want to read this article:
>
>   http://www.dfanning.com/map_tips/iceshelf.html
>
> That will probably get you closer to where you want to
> go then the article you are reading now.
>
> Of course, eventually I am going to put all this together
> into a book that will secure my financial future. But in the
> meantime, you will have to piece it together. If you look
> at it in a certain way, it's actually fun. ;-)
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:http://www.dfanning.com/
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

I appreciate the link and the freeness of it. In my experience,
documented = fun and undocument = unfun. Thank you for piecing
together a few nuggets for us so that we have some useful
documentation.