Bennett writes:

> I am currently simply following your example and selecting the middle
> left, top, right and bottom as my limits. I should probably be doing
> a different calculation to retrieve these points since I don't have
> the nicely oriented data. Poor map projection knowledge = rough road.

It has been a rough road for me, too. About two years
of it. And every time I am *sure* I know what I am doing,
it is proven otherwise. My map projection articles
reflect this start and stop progress. (The only way
I know to make certain progress is to write an
article about what I *think* I know!) But, you might
want to read this article:

   http://www.dfanning.com/map_tips/iceshelf.html

That will probably get you closer to where you want to
go then the article you are reading now.

Of course, eventually I am going to put all this together
into a book that will secure my financial future. But in the
meantime, you will have to piece it together. If you look
at it in a certain way, it's actually fun. ;-)

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")