
Subject: Re: For-loop vs. Dimensional Juggling relative performance

Posted by [Mariolncandenza](#) on Sat, 13 Feb 2010 00:55:37 GMT

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On Feb 12, 9:01 am, Ed Hyer <ejh...@gmail.com> wrote:

> On Feb 11, 9:22 am, Gray <grayliketheco...@gmail.com> wrote:

>

>> Oy... wish I'd known about match_2d before I spent so much time on

>> mine. Yes, it kicks both routines' collective butt.

>

> I, also, have spent much time writing code to do what MATCH_2D does. I

> have to remember to check those webpages periodically, as my needs

> change...

So, today I swapped in a MATCH_2D solution in exchange for some homebrew hack. I only got about a 400% speedup out of it... :)
