Subject: Re: 3-D (stereo) visualization
Posted by penteado on Tue, 02 Mar 2010 15:08:58 GMT

On Feb 28, 5:03 pm, "Kenneth P. Bowman" <k-bow...@null.edu> wrote:
> I have been asked whether it is possible to make this into a 3-D stereo
> application (i.e., with funny glasses and all).

On the cheaper side, there are 3D glasses that work with some graphics
cards, and with the proper drivers, to render the OpenGL content in
3D. But I have never tested any of those with IDL.