
Subject: Re: easy switch to 32 bit?

Posted by [penteado](#) on Sat, 20 Feb 2010 23:22:36 GMT

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On Feb 20, 7:15 pm, Hawaiianite <jtmcah...@gmail.com> wrote:

> Ok, just to check. Should widgets be able to work in 32 bit and I'm
> doing something wrong? I'm modifying a friend's program to do my
> bidding and it was made to open a gui to select a single image or a
> directory of images to process. The biggest problem is the file
> selected isn't remembered after being selected unless I manually type
> it into the gui. If not, I'll just have to modify it to read in the
> images without the widgets.

If they are standard IDL widgets, they should work the same in 32 and 64 bits. Have you checked whether you are getting into the same IDL version and installation in 32 and 64 bits? The !version and !path variables should indicate that.

Also, which system are you using? It could be that some external libraries IDL needs are only installed in 64 bits.
