
Subject: Re: Event handling stops for no reason?

Posted by [David Fanning](#) on Wed, 03 Mar 2010 19:50:10 GMT

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MichaelT writes:

- > I have some quite strange behavior with a GUI.
- >
- > Basically, event handling stops for seemingly no obvious reason. It is
- > resumed as soon as I move the mouse cursor over the GUI area. The
- > event which is in the cue, is then executed immediately.
- > It is quite a complex program which processes images and sends an
- > event to the event handler as soon as a certain step is finished. The
- > next processing step should then be initiated by this event. But, it
- > simply stops until I move the mouse, as described above.
- > I was unable to find a cause for such behavior. From what I have
- > figured out, this does not occur when the mouse cursor is permanently
- > over the GUI.
- >
- > Any idea what could be causing this?

I'm going to guess faulty assumptions leading to
bad programming practices, but that's only a guess. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
