Subject: Event handling stops for no reason?
Posted by MichaelT on Wed, 03 Mar 2010 19:19:06 GMT
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Dear all,

I have some quite strange behavior with a GUI.

Basically, event handling stops for seemingly no obvious reason. It is resumed as soon as I move the mouse cursor over the GUI area. The event which is in the cue, is then executed immediately. It is quite a complex program which processes images and sends an event to the event handler as soon as a certain step is finished. The next processing step should then be initiated by this event. But, it simply stops until I move the mouse, as described above. I was unable to find a cause for such behavior. From what I have figured out, this does not occur when the mouse cursor is permanently over the GUI.

Any idea what could be causing this?

I am using IDL 7 on a Vista system.

Cheers, Michael