## Subject: Re: How to add a new tag to N structures Posted by penteado on Wed, 03 Mar 2010 18:44:53 GMT

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On Mar 3, 3:07 pm, wlandsman <wlands...@gmail.com> wrote:

> Well, I don't know how to avoid creating a new structure but you can

> use STRUCT\_ASSIGN to copy fields from the old structure to the new

> one.

> IDL> str={a: 3l, b: 'v'}

> IDL> str\_arr=REPLICATE(str,10)

> IDL> str1={a: 3l, b: 'w',c:0l}

> IDL> str1\_arr= REplicate(str,10)

> IDL> str1\_arr= REplicate(str,10)

> IDL> struct\_assign,temporary(str),str1

- > where I changed the initialization values so one can verify that the
- > "relaxed structure assignment" is working.

The only other way I see is to use a pointer array instead. Then you can replace elements by whatever you want. But it is more likely to be a worse solution, since it will not be possible to use fields as arrays.

This reminds me of what I currently find most needed in create\_struct: an option to give it an array of field names, and an array of pointers to the field contents. That way it would not be necessary to loop over the fields, calling create\_struct to add one field at a time, defining a bunch of temporary structures that will never be used again. But presumably this will not be necessary in IDL 8, since it will finally have dictionaries.