
Subject: Re: Reading 32-bit BMP (with an alpha channel) in IDL
Posted by [penteado](#) on Tue, 09 Mar 2010 22:58:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

On Mar 9, 7:09 pm, Brian Daniel <Daniels...@yahoo.com> wrote:

- > I appreciate the ability to display alpha banded images. TVImage is
- > extremely useful. However, I was trying to read BMPs with alpha
- > channels, and read_bmp.pro just doesn't cut it. I added a case for a
- > 32 bit/pixel situation and added a dimension to the readu statement.
- > Its a small fix, but why didn't ITTVis put this in read_bmp.pro?
- > Alpha channel images are a standard format!

Have you tried iopen? I do not know if it uses an independent implementation, or just passes that work on to read_bmp.
