Subject: Re: IDL out of range error Posted by Suguru Amakubo on Tue, 16 Mar 2010 13:11:11 GMT

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Ow dear lord! Yes I saw it now I don't know how I missed that y0+L-1 is completely out of range.

But how did this happen when I used if conditions to prevent this exact situation?

What I did was that if the index goes into the 'rim' of the image past y0+L-1 and/or x0+L-1 then the sub image will be forced back into the image so it does not fall out or range.