
Subject: Re: help with structure

Posted by [Gray](#) on Wed, 31 Mar 2010 22:12:12 GMT

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On Mar 31, 5:49 pm, pp <pp.pente...@gmail.com> wrote:

> On Mar 31, 6:40 pm, David Fanning <n...@dfanning.com> wrote:

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>> Sumit writes:

>>> I want to create a structure with 2 fields. The fields need to be of

>>> variable length. I need to have 'n' such structures, where 'n' is

>>> scalar number. To address the issue of variable length field, I create

>>> pointers for each field(pointing to variable temp for initialization)

>>> as shown below:

>>> mystruct={l1:ptr_new(temp), l2:ptr_new(temp)}

>>> I don't know how to create copies of this structure. Replicate

>>> doesn't work as I guess it creates shallow copy.

>

>> What do you mean it "doesn't work"?

>

>> IDL> mystruct={l1:ptr_new(temp), l2:ptr_new(temp)}

>> IDL> a= replicate(mystruct, 100)

>> IDL> help, a

>> A STRUCT => <Anonymous> Array[100]

>> IDL> a[50].l2 = Ptr_New(findgen(11))

>

> I suppose he means that by doing that, after the replicate(), all

> elements of a point to the same two heap variables. There is no way

> around it, he needs to loop on the elements to set the pointer on each

> one to point to something new.

Or, he can just create the struct array without allocating heap variables, then set that field of the array to a ptrarr, and allocate the heaps then.

```
IDL> mystruct={11:ptr_new(),12:ptr_new()}
```

```
IDL> a=replicate(mystruct,100)
```

```
IDL> a.11 = ptrarr(100,/allocate_heap)
```

```
IDL> a.12 = ptrarr(100,/allocate_heap)
```

Since he's initializing with temporary variables anyway (at least that's how I read the "temp" in the original post), it doesn't matter that the heaps aren't initialized doing it this way.
