Subject: Re: Vectorized versions of MAP_2POINTS and LL_ARC_DISTANCE Posted by David Fanning on Fri, 09 Apr 2010 00:35:37 GMT

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Kenneth P. Bowman writes:

- > Naturally I already have had to update it. I discovered that I had optimized
- > too agressively. It was generating floating point exceptions, which
- > were then replaced with good values. The new version eliminates the
- > floating-point exceptions.

Welcome to my world! :-)

There is something to be said about semi-annual software releases. Less embarrassment, for one thing. :-(

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")