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Subject: Re: Multi-core techniques

Posted by [Juggernaut](#) on Fri, 16 Apr 2010 10:49:52 GMT

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On Apr 16, 6:47 am, Bennett <juggernaut...@gmail.com> wrote:

> On Apr 16, 5:02 am, Allard de Wit <allard.de...@wur.nl> wrote:

>

>

>

>> Dear Tim,

>

>> My experience with the IDL thread pool is that for certain type of

>> operations in ENVI, the thread pool is actually slowing things down.

>> The most notable example was a "Sum data bands" operation in ENVI

>> which executed extremely slow. After disabling the thread pool (cpu,

>> TPOOL\_NTHREADS=1), the operation executed several times faster. Maybe

>> some IDL internals that decide on when to use or not to use the thread

>> pool, performed poorly in the case.

>

>> Another approach on parallelizing your process is to use the

>> IDL\_IDLbridge which allows you to spawn multiple IDL session which can

>> run on different cores. You may want to have a look at my process

>> manager, which uses this technique to distribute processing tasks over

>> several bridges. You can get the code here:

>> [ftp://sc:ima...@ftp.alterra.nl/pub/adewit/process\\_manager.zip](ftp://sc:ima...@ftp.alterra.nl/pub/adewit/process_manager.zip)

>

>> Allard de Wit

>

> Other methods include the use of the IDL\_IDLBridge to spawn a separate

> processes on the other core. I've found this works well if the

> overhead of setting up the IDL\_IDLBridge object is low.

<--- needs to read previous posts more carefully....

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