Subject: Comparison operators and floating-point errors Posted by MarioIncandenza on Mon, 19 Apr 2010 18:31:44 GMT

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I thought the rule was "Any calculation involving a NaN will produce NaN."

Has it been this way since the dawn of time? I'm sure it has.

I have found a few uses for NaN in IDL over the years, and now I have to come up with new ones.

For instance (the one that led me to track this down), I use NaN to exclude areas from contour plots. There are other ways, but none quite as simple and flexible.