
Subject: Re: IDL and the SGI window manager
Posted by [fireman](#) on Tue, 24 Sep 1996 07:00:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

In article <3247036C.15FB@cis.rit.edu>, Gus Braun <gjb7200@cis.rit.edu> writes...

> window. If another window moves in front of the IDL window the graphics
> get erased. When the IDL window is brought to the front the graphics do
> not get refreshed.

Try setting DEVICE,RETAIN=2.

This has always worked for me - but is it expensive in memory usage? Could someone comment on the different RETAIN options and when you would use them?

Gwyn Fireman, fireman@gsfc.nasa.gov, speaking only for myself.
