Subject: Re: baffling syntax error Posted by Gray on Fri, 23 Apr 2010 18:44:42 GMT View Forum Message <> Reply to Message

On Apr 23, 1:36 pm, David Fanning <n...@dfanning.com> wrote: > R.G. Stockwell writes: >> agree. i'm just guessing as to the cause, and path problems are >> very common. Could either be a newly created function that is not in >> the cached path, or perhaps misnamed, or not in the path at all. > >> My point being, if it is a problem like that, then it will still be a >> problem >> in the future, and the compile option won't fix it. > > I've taken it as the Gospel truth that if files are named correctly this problem NEVER occurs: http://www.dfanning.com/tips/namefiles.html > > > But I ran into a situation about a month ago, and I > don't remember all the details now, but, basically, > the ONLY way to solve the problem was to add a > compile option. It made me wonder if IDL had changed > something about the order in which it sorts things out, > because I had never run into this problem before. > > I'll have to get a beer or two, probably, before I can remember all the details. :-( > Cheers, > David > > David Fanning, Ph.D. > Fanning Software Consulting, Inc. > Coyote's Guide to IDL Programming:http://www.dfanning.com/

Well, here's what happened - the function that was being called was included in a file along with a bunch of other routines. I needed to write another wrapper to use some of those functions to work in a limited capacity only, so I was simply compiling the original wrapper file before I compiled my new wrapper file. BUT, at one point I forgot to do that, so I got the above error. Since I already write code in strict\_arr anyway (it's much less confusing to read), I should just turn on idl2 out of habit, so these things don't happen.

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")