
Subject: resizing draw widgets

Posted by [Arno F. Granados](#) on Mon, 23 Sep 1996 07:00:00 GMT

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Does anyone have a straightforward method for handling re-sizing of draw widgets (in particular scrollable widgets with a viewport smaller than the actual image) under UNIX. In particular, I want to be able to automatically deal with a user resizing the widget base that the draw widget is sitting on. I want my IDL base widgets to be fixed (where the user cannot change the size), and the draw widgets to either be fixed in size, or to automatically resize the viewport. I've tried using the TLB_FRAME_ATTR keyword when creating the base widgets, but it has no effect on my system (Solaris 2.4, IDL 4.0.1) Suggestions greatly appreciated.

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