Subject: Re: How to know a window id is valid Posted by thompson on Thu, 19 Sep 1996 07:00:00 GMT

View Forum Message <> Reply to Message

gfu@shark.gsfc.nasa.gov (Gary Fu) writes:

- > Hello,
- > Is there a command to tell that a window id created by a
- > draw window widget is valid for WSET to use?

The call

DEVICE, WINDOW\_STATE=WIN\_STATE

returns an array into the variable WIN\_STATE, with 0 for windows that don't exist, and 1 for windows that do. One can then use a statement like

VALID = WIN\_STATE(WINDOW\_ID)

to return whether or not the window is valid.

Bill Thompson