
Subject: Re: make_dll and call_external woes
Posted by [James\[2\]](#) on Fri, 21 May 2010 16:26:31 GMT
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Just an update for anyone who reads this: I figured out my error(s).
The /ALL_VALUE tag was incorrect: IDL automatically passes arrays to C
as pointers, so e.g. an IDL integer array shows up as a short int * in
c. It's not necessary to make pointers of your IDL data before
passing it to C. But the main issue was that I didn't call my
function with the /AUTO_GLUE keyword. I was under the impression that
MAKE_DLL inserted glue code in the DLL for you, but /AUTO_GLUE is
still necessary.

- James
