Subject: Re: The 'MAC' device and the 'CURSOR_IMAGE' keyword
Posted by joseph.b.gurman on Wed, 02 Oct 1996 07:00:00 GMT
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In article <callen-0110962256590001@dialup-01-036.austin.io.com>,
callen@io.com (Charles Allen) wrote:

>> the one you stated. It seems that IDL under Mac OS does not update windows
>> dynamically. For instance if you have a plot window open and change your
>> color table with loadct (instead of xloadct) the new colors are not
>> updated until you redraw the window from within IDL or by covering and
>> uncovering outside the IDL. I suspect that has to do with the nature of
>> the OS and the fact that it is driven via apple events and IDL is not
>> written optimally for Mac OS.
>
> No.
>
> This depends solely on SCREEN DEPTH, not the OS.
>
> If you use 8-bit color on a Mac, all windows update as soon as you select
> a color table from the list in xloadct, or as soon as a loadct command is
> given.
>
> If you use 24-bit color on a Unix box, the windows do not update until
> they are redrawn.

    Yeah.

    Why?

    Will this be fixed in 5.0?

    Netscape works fine in 24-bit mode. Surely RSI has as good
programmers, right?

            Joe Gurman

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