
Subject: Re: The 'MAC' device and the 'CURSOR_IMAGE' keyword

Posted by [callen](#) on Tue, 01 Oct 1996 07:00:00 GMT

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> the one you stated. It seems that IDL under Mac OS does not update windows
> dynamically. For instance if you have a plot window open and change your
> color table with loadct (instead of xloadct) the new colors are not
> updated until you redraw the window from within IDL or by covering and
> uncovering outside the IDL. I suspect that has to do with the nature of
> the OS and the fact that it is driven via apple events and IDL is not
> written optimally for Mac OS.

No.

This depends solely on SCREEN DEPTH, not the OS.

If you use 8-bit color on a Mac, all windows update as soon as you select
a color table from the list in xloadct, or as soon as a loadct command is
given.

If you use 24-bit color on a Unix box, the windows do not update until
they are redrawn.

-- Charles Allen -- callen@io.com --
