
Subject: Re: transparency in direct graphics ?

Posted by [David Fanning](#) on Tue, 08 Jun 2010 19:17:43 GMT

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nata writes:

- > Is it possible to create images with transparency using direct
- > graphics ?
- > I know that using direct graphics, IDLgrImage accepts 4 x n x m
- > arrays but I didn't find anything for direct graphics.

Sort of:

http://www.dfanning.com/color_tips/color_overlay.html

http://www.dfanning.com/graphics_tips/overlaphisto.html

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thue. ("Perhaps thos speakest truth.")
